

Orchestration of Hybrid Artificial Intelligence Methods for Computer Games

CSF Project No. IP-2019-04-5824



O_HAI @ Games - 4th annual dissemination plan

Plan

09/2023 Central European Conference on Information and Intelligent Systems – mobility and gamification; project pitch – submission deadline: 01.05.2023.

10/2023 ZIRP - Streaming system in smart mobility - submission deadline: 04.07.2023.

04/2024 IJCGT - HoloGameV - no deadline

04/2024 Nature - Generative and Hybrid AI - no deadline

04/2024 Final Workshop